

SZIGET VALENTINE'S DAY ONLINE COMPETITION AND PRIZE GAME

RULES OF PARTICIPATION

These present Rules of Participation (hereinafter: „**Rules**”) set forth the terms of participation in the online competition (hereinafter „**Competition**”) and prize game (hereinafter “**Prize Game**”) to be held under the name “**SZIGET VALENTINE'S DAY**” (the Competition and Prize Game hereinafter: „**Game**”).

1. Organiser and implementer of the Game

The Competition is organised by **Sziget Cultural Management Ltd.**, (1033 Budapest, Hajógyári sziget, hrsz. 23796/58., Hungary; tax number: 26189905-2-44; registration number: 01 10-049598, hereinafter **the Organiser**).

All natural persons who participate in the Game (hereinafter „**Player**”) accept these Rules and the Game's Privacy Notice as binding without any further legal act (Player who participate in the competition hereinafter: „**Competitor**”; Player who participate in the Prize Game hereinafter: „**Prize Player**”).

The Organiser is entitled to change these Rules at any time unilaterally without any notification.

2. Terms of participation

Any individual who has a valid passport or identity card and over 18 years old may take part in the Game as a Player. An additional condition of participation in the Prize Game is that the Prize Player purchased a Sziget Festival pair season ticket at 14th of February 2022.

The proprietors and executive officers of the Organiser, its employees, agents, and their close relatives (Ptk. 8:1 § (1)) may not participate in the Game as Players.

The Organiser excludes from the Game whoever endangers the fair conduct of the Game in any way.

3. The Competition

3.1. Term of the Competition

The Competition shall be held between 12:00, February 11, 2022, and 14:00, February 13, 2022 (CET). The Organiser has the right to change the term of the Competition.

3.2 Description of the Competition

The Organiser draws the Competitors' attention to the Competition through its posts on Instagram and Facebook platforms. All natural person participate in the Competition

who completes the task which is specified in the post on Facebook or on Instagram. The task for the Competitor is to tell his or her own love story and send it to Organiser in a way as determined by Organiser.

If any other person than the Competitor is displayed in his or her love story, or in his or her uploaded image the Competitor shall obtain the permission and consent of the tagging of the other person and regarding the use of the photo, evaluation and data processing concerning the given photo in connection with the Competition. In the event of the tagging of any other person, or the publication of the photo it shall be deemed that the Competitor has obtained the aforementioned permission and consent. The Organiser's liability is excluded in this regard

The Organiser hereby notes that any love story that contains a violent, obscene, pornographic or sexual, religious, political, hatred-inciting or otherwise offensive element, is offensive to others on the basis of ethnicity, religion, nationality, gender, political or other identity or in any way, violates the personal or intellectual property rights of others, or is of poor quality (blurred), or is inappropriate in the Organiser's subjective judgement, will be held invalid. Any application with a photo of this nature will be disqualified by the Organiser.

Completing the task is considered to be an application to participate and is also considered to be a consent to evaluate the task by a 3-member jury of the Organiser's employees, and the acceptance of these Rules and the Privacy Notice.

The shared love stories are evaluated by a jury that chooses the most creative love story. The Competitor who has been chosen by the jury (hereinafter „**Winner**”) is entitled to receive the award (hereinafter „**Award**”) set forth in these Rules.

The jury selects a new Winner, if the Winner loses his or her right to receive the Award, or does not fulfil his or her obligation in the given term to get the Award, or he or she refuses to get the Award..

The Winner will be notified by the Organiser in its Facebook and Instagram post by sharing his or her love story at 14:00 13 February, 2022.

3.3 The Award

The Winner is entitled to get the VIP pair season ticket for the Sziget Festival 2022.

The Award may not be exchanged for money. Neither the Winners, nor others are entitled to demand from the Organiser to exchange the Award to money or to any other gift.

The Organiser does not provide any other gifts or prizes during the Competition than what is determined.

The Organiser undertakes to pay the personal income tax directly applicable to the Award and the amount of any additional tax or other contributions directly related to the Award. However, other costs related to the Competition are borne by the Winner.

3.4. *Receiving the Award*

The Winner shall be required to provide his or her personal data necessary for handing over the Award to the Organiser (name, email address) within 3 days after being notified via Facebook or Instagram message. If the Winner does not fulfil this obligation within the aforementioned time, he or she loses his or her right to receive the Prize.

4. Prize Game

4.1 *The Term of the Prize Game*

The Prize Game shall be held between 00:00, February 14, 2022, and 24:00, February 14, 2022 (CET). The Organiser has the right to change the term of the Competition

4.2. *Description of the Prize Game*

The Organiser draws the Competitors' attention to the Competition through its post on Instagram and Facebook platforms. All natural person participate in the Prize Game, who purchase online - during the time of the Prize Game -, a pair season ticket for Sziget Festival 2022.

The Winner of the Prize Players will selected through a random drawing by the Organiser, who will be entitled to the prize set forth in these Rules (hereinafter: „Prize”)

4.3. *The Prize*

The Prize is a Love Cabin Superstar with Camping access for the Sziget Festival 2022.

The Prize may not be exchanged for money. Neither the Winner, nor others are entitled to demand from the Organiser to exchange the Prize to money or to any other gift.

The Organiser does not provide any other gifts or prizes in the Prize Game other that is determined.

The Organiser undertakes to pay the personal income tax directly applicable to the Prize and the amount of any additional tax or other contributions directly related to the Prize. However, other costs related to the Prize Game are borne by the Prize Player.

4.4. *Receiving the Prize*

The Organiser will notify the Winner of the Prize within 30 (thirty) days of the Winner's draw by sending a notification and the voucher to allow its use to the e-mail address which used to purchase the tickets

5. Legal characteristic of the game

In point of the Award the Game shall be deemed as a competition, and in point of the Prize the Game shall be deemed as a prize draw, not a gift draw.

6. Responsibility matters

If there is abuse or any suspicion of abuse during the time of the Game, the Organiser reserves the right to suspend or to terminate the Game or to exclude the offender from the Game. In such a case, the Organiser excludes its all liability.

The Players bear all consequences of giving incorrect personal data or if their mailboxes can not receive letters. The Organiser does not check the correctness of the aforementioned personal data. In this regard the Players exclusively bear all responsibility and all legal and financial consequences.

The Organiser excludes responsibility for any demand for compensation or indemnification or for any cost, damage, loss incurred by the Players as a result of participating in the Game. By participating in the Game the Player expressly waives his or her right to have any demand relating to conducting the Game, the Prize, the Winner, the Organiser or any other third parties.

The Organiser excludes its liability for any copyright infringement.

The Organiser shall not bear any responsibility if the webpage that contains these Rules periodically can not be found due to technical reasons during the term of the Game. The Organiser shall not be liable for problems with the webpage and for their consequences beyond its control (for example technical problems or break-down in the internet system).

Facebook and Instagram do not support this Competition in any form, they have not ordered it and they do not operate it.

7. Data processing

Before registering for the Game, please carefully review the Privacy Notice for the Game.

Budapest, 10 February, 2022